

HELDRAKE

Blessings of Khorne Deadly Demise D3 Hover

M

12"

T

9

SV

3+

W

12

LD

6+

OC

0

RW

5+

175 PTS

Base 120x92mm Oval
Base



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Baleflamer

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6+3	N/A	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Hades autocannon

RAPID FIRE 4

R	A	BS	S	AP	D
36"	6	4+	8	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

4

ANGRIFF

5

NAHKAMPF

Heldrake claws

ANTI-FLY 2+

DEVASTATING WOUNDS

R	A	WS	S	AP	D
Melee	6	3+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Terror of Khorne

At the start of the Fight phase, you can select one enemy unit engaged with this unit. That enemy unit makes a battle-shock roll, with -1 to that battle-shock roll. You cannot select the same enemy unit for this effect more than once per phase.

VERTEIDIGUNG

Airborne Predator

Each time this model makes an attack that targets a unit that can Fly, add 1 to the Hit roll.

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W9 · RW 3+ · 5++ · 12 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S18+	S10-17	S9	S5-8	S1-4

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	5++	5++

Damaged: 1-4 wounds remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Blessings of Khorne

If your Army Faction is World Eaters, at the start of the battle round, you can make a Blessings of Khorne roll.

Deadly Demise D3

This ability always takes the form Deadly Demise X.

Hover

Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

ANTI

This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS

Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

IGNORES COVER

Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

TORRENT

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Heldrake

Ausrüstung:

Baleflamer, Hades autocannon, Heldrake claws

▪ This model can replace its Hades autocannon with Baleflamer.